

**MaskingOPS: A Tutorial for Navigating Video De-
identification and Analytic Utility Workflows in Behavioral
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MaskingOPS: A Tutorial for Navigating Video De-identification and Analytic Utility Workflows in Behavioral Research

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Abstract

Video data is central to behavioral research across psychology, communication science, and human-computer interaction, yet its use raises significant privacy concerns that limit data sharing and reproducibility. Researchers face two interconnected operational challenges: (1) how to de-identify video recordings while preserving behaviorally relevant information, and (2) how to verify that de-identification has not compromised downstream analyses such as pose estimation. This tutorial introduces MaskingOPS, an integrated workflow combining MaskAnyone—a flexible video de-identification framework combining YOLO, SAM2, and pose estimators (MediaPipe, OpenPose)—with MaskBench, an open-source benchmarking framework for evaluating pose estimation quality on both raw and masked videos. We provide step-by-step guidance for the complete pipeline: from video upload and masking strategy selection, through de-identification processing, to systematic assessment of analytic utility using standardized accuracy and kinematic metrics. Through worked examples on naturalistic video data, we demonstrate that Gaussian blurring preserves 88–95% of pose estimation quality (PCK) across estimators, while pixelation and solid fills